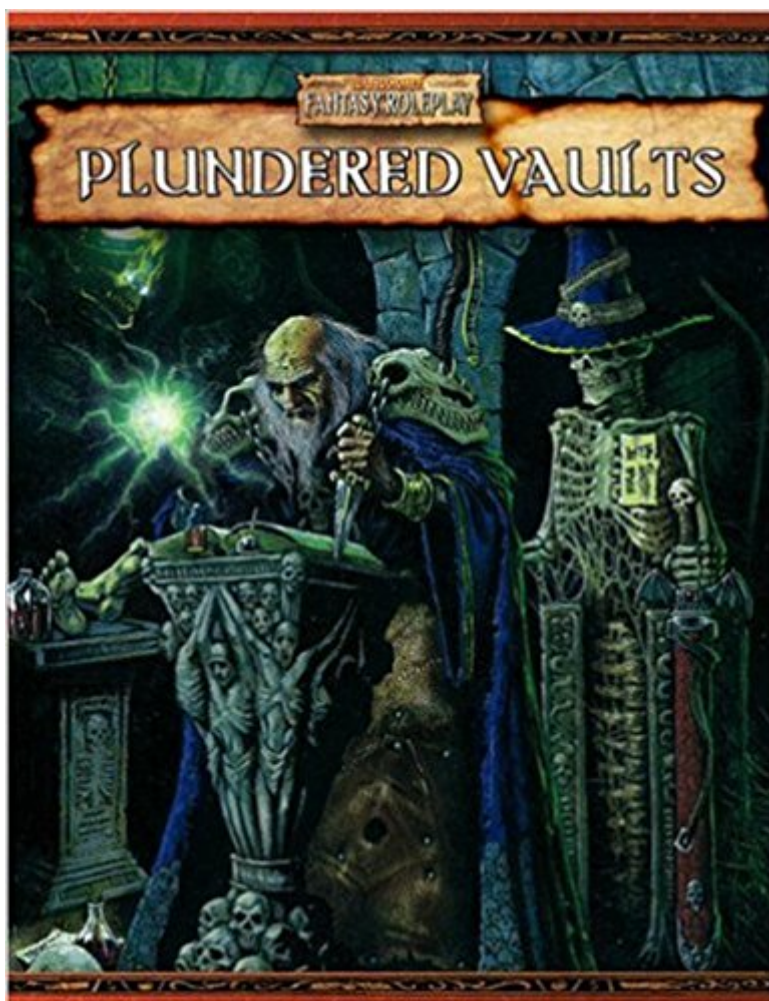


The book was found

Plundered Vaults (Warhammer Fantasy Roleplay)



Synopsis

Six of the Best scenarios going! An invaluable playing aid for Games masters, this scenario pack contains three all time classic WFRP adventures, updated and converted to second edition rules. It also contains three brand new scenarios that will challenge beginners and veterans alike. Featuring work by Graeme Davis, Carl Sergeant, Brian E Kirby, Ben Counter and Nathan Greavey, Plundered Vaults contains all the information, handouts, maps and portraits a GM needs to keep his gaming group on their toes. Plundered Vaults includes: 'Rough night at the Three Feathers.' In which a quiet night at the inn becomes very eventful indeed... 'Grapes of Wrath.' In which love turns sour, but vengeance tastes sweet. 'The Haunting Horror.' In which an ancient evil must be undone. 'For Love or Money.' In which a young woman learns a hard lesson about love...and corruption. 'Carrion Call.' In which a young noble's dying wish leads to peril in a strange old mansion. 'Sing for your Supper.' In which a simple kidnapping is but an appetiser to a main course of terror...

Book Information

Age Range: 12 and up

Hardcover: 96 pages

Publisher: Black Industries (March 29, 2005)

Language: English

ISBN-10: 1844162648

ISBN-13: 978-1844162642

Product Dimensions: 8.7 x 0.4 x 11 inches

Shipping Weight: 1.2 pounds

Average Customer Review: 4.0 out of 5 stars Â Â See all reviews Â (2 customer reviews)

Best Sellers Rank: #2,005,826 in Books (See Top 100 in Books) #98 in Â Books > Science Fiction & Fantasy > Gaming > Warhammer #20457 in Â Books > Teens > Science Fiction & Fantasy > Fantasy #23978 in Â Books > Humor & Entertainment > Puzzles & Games

Customer Reviews

This is mostly recycled adventures from first edition sources. I wish more of an attempt was made to link the adventures together and the experience levels are arranged a bit oddly. The beginning adventures appear later in the book. However, there is a good mix of materials including some classics and one or two hard to find scenarios. Overall, it is a good grab bag to throw at your group.

The adventures are a fun collection that can be used for Warhammer, or other gaming systems

(with lots of conversion). If you don't have first edition, this is a fun addition.

[Download to continue reading...](#)

Plundered Vaults (Warhammer Fantasy Roleplay) Warhammer RPG: Karak Azgal (Warhammer Fantasy Roleplay) Warhammer RPG: The Warhammer Fantasy Roleplay Companion Warhammer RPG: Renegade Crowns (Warhammer Fantasy Roleplay) Warhammer RPG: Lure of the Liche Lord (Warhammer Fantasy Roleplay) Warhammer Fantasy Roleplay: The Gathering Storm Warhammer Fantasy Roleplay Rulebook Warhammer Fantasy Roleplay: Old World Bestiary, Vol. 1 Warhammer Fantasy Roleplay: The Player's Guide Knights of the Grail: Guide to Bretonia (Warhammer Fantasy Roleplay) Paths of the Damned: Ashes of Middenheim (Warhammer Fantasy Roleplay) (v. 1) Paths of the Damned: Forges of Nuln (Warhammer Fantasy Roleplay) Paths of the Damned: Spires of Altdorf (Warhammer Fantasy Roleplay) Warhammer Fantasy Roleplay: Signs of Faith Warhammer Fantasy Roleplay: The Game Master's Guide Daily Fantasy Sports: How to Dominate & Win Fantasy Baseball, Fantasy Basketball and Fantasy Football Leagues to Turn Profitable Seasons Warhammer Battle Book 1996 (Warhammer fantasy) Dark Heresy Second Edition Core Rulebook Game (Warhammer 40,000 Roleplay) Warhammer 40,000 Roleplay: Dark Heresy Warhammer 40,000 Roleplay Games Master's Kit

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)